St. Charles United & SCCYSA
COMPETITIVE Laws of the Game U7-U10

The "Laws of the Game" authorized by the Federation International de Football Association (FIFA) and printed by the US Soccer, are the rules adopted by SCCYSA. Changes to these rules as adopted by SCCYSA are as follows:
The USYSA Player Pass of each player, manager, and coach participating and a copy of the roster must be in the possession of the coach or manager at each league game. A team has until the final whistle to produce the player cards and/or roster, or the game will be an automatic forfeit.

U-7 [5 v 5]

Law 1 – Field of Play
- Goals shall be 6.5' high by 12' wide.
- Field shall be minimum 55 yards long by 40 yards wide.

Law 2 – The Ball
- Ball size to be used is a number 3

Law 3 – Number of Players
- Game must start with, be played with and end with at least 3 players.
- There must be no more than 5 players on the field of play for either team. One of the players shall be a designated goalkeeper.
- No team shall be allowed to have less than 7 registered players and no more than 10 registered players at any given time.
- All players will be registered with US Soccer, USYSA and MYSA.
- Free substitution for both teams during throw-ins, corner kicks, goal kicks, dropped ball, any free kick (including a penalty kick), any misconduct to be punished by the referee, or a kick-off after a goal is scored.
- Two (2) guest players per game allowed. Guest player MUST be USYSA Carded and listed on game card.

Law 4 – Players' Equipment
- Home team to wear light color and will be responsible for changing if a conflict occurs.
- All players must wear shin guards.
- No jewelry is to be worn by a player during a game.
- The Referee is responsible to check players' equipment prior to the game.

Law 5 – The Referee
- Follow FIFA guidelines, with the absence of offsides and penalty kicks
- The referee may issue yellow and red cards for misconduct.

Law 6 – The Assistant Referees
- No linesman for 5 v 5 games.

Law 7 – Duration of the Game
- Game length is two 25-minute halves, with a 5-minute break at half time.

Law 8 – Start and Restart of Play
- Same as FIFA

Law 11 – Offside
- No offside

Law 12 – Fouls & Misconduct
- FIFA guidelines.

Law 13 – Free Kicks
- All free kicks shall be indirect kicks. No goal can be scored on a free kick unless touched by a second player of either team including the goalkeeper.

Law 14 – Penalty Kick
- No Penalty kicks.

Law 15 – Throw-in
- Second tries on foul throw-ins.

Law 16 – Goal Kick
- Goal kicks shall be taken anywhere along the top of the goal area. The goal area is the first box outside the goal. The ball must leave the second box before another player can kick the ball.

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U-8 [7 v 7]

Law 1 – Field of Play
- Goals shall be 6.5' high by 12' wide.
- Field shall be minimum 70 yards long by 45 yards wide.

Law 2 – The Ball
- Ball size to be used is a number 3

Law 3 – Number of Players
- Game must start with, be played with and end with at least 5 players.
- There must be no more than 7 players on the field of play for either team. One of the players shall be a designated goalkeeper.
- No team shall be allowed to have less than 7 registered players and no more than 14 registered players at any given time.
- All players will be registered with US Soccer, USYSA and MYSA.
- Free substitution for both teams during throw-ins, corner kicks, goal kicks, dropped ball, any free kick (including a penalty kick), any misconduct to be punished by the referee, or a kick-off after a goal is scored.
- Two (2) guest players per game allowed. Guest player MUST be USYSA Carded and listed on game card.

Law 4 – Players' Equipment
- Home team to wear light color and will be responsible for changing if a conflict occurs.
- All players must wear shin guards.
- No jewelry is to be worn by a player during a game.
- The Referee is responsible to check players' equipment prior to the game.

Law 5 – The Referee
- Follow FIFA guidelines, with the absence of offsides and penalty kicks
- The referee may issue yellow and red cards for misconduct.

Law 6 – The Assistant Referees
- No linesman for 7 v 7 games.

Law 7 – Duration of the Game
- Game length is two 25-minute halves, with a 5-minute break at half time.

Law 8 – Start and Restart of Play
- Same as FIFA

Law 11 – Offside
- No offside

Law 12 – Fouls & Misconduct
- FIFA guidelines.

Law 13 – Free Kicks
- All free kicks shall be indirect kicks. No goal can be scored on a free kick unless touched by a second player of either team including the goalkeeper.

Law 14 – Penalty Kick
- No Penalty kicks.

Law 15 – Throw-in
- Second tries on foul throw-ins.

Law 16 – Goal Kick
- Goal kicks shall be taken anywhere along the top of the goal area. The goal area is the first box outside the goal. The ball must leave the second box before another player can kick the ball.

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The USYSA Player Pass of each player, manager, and coach participating and a copy of the roster must be in the possession of the coach or manager at each league game. A team has until the final whistle to produce the player cards and/or roster, or the game will be an automatic forfeit.

U-9 and U-10 [8 v 8]

Law 1 – Field of Play
- Goals shall be 7' high by 21' wide
- Field shall be 75 yards long by 55 yards wide.

Law 2 – The Ball
- Ball size to be used is a number 4

Law 3 – Number of Players
- Game must start with, be played with and end with at least 6 players.
- There must be no more than 8 players on the field of play for either team. One of the players shall be a designated goalkeeper.
- No team shall be allowed to have less than 7 registered players and no more than 14 registered players at any given time.
- All players will be registered with US Soccer, USYSA and MYSA.
- Either team may substitute at any stoppage of play, for a throw-in, goal kick, corner kick, dropped ball, any free kick (including a penalty kick), any misconduct to be punished by the referee, or a kick-off after a goal is scored, both teams may substitute.
- Two (2) guest players per game allowed. Guest player MUST be USYSA Carded and listed on game card.

Law 4 – Players' Equipment
- Home team to wear light color and will be responsible for changing if a conflict occurs.
- All players must wear shin guards.
- No jewelry is to be worn by a player during a game.
- The Referee is responsible to check players' equipment prior to the game.

Law 5 – The Referee
- Follow FIFA guidelines
- The referee may issue yellow and red cards for misconduct.

Law 6 – The Assistant Referees
- Linesman shall be used for 8 v 8 games.
- If linesmen are not available, then clubs linesmen will be used in place of an official linesman for boundary calls only.

Law 7 – Duration of the Game
- Game length is two 25-minute halves, with a 5-minute break at half time.

Law 8 – Start and Restart of Play
- FIFA guidelines

Law 11 – Offside
- FIFA guidelines

Law 12 – Fouls & Misconduct
- FIFA guidelines

Law 13 – Free Kicks
- FIFA guidelines

Law 14 – Penalty Kick
- FIFA guidelines

Law 15 – Throw-in
- FIFA guidelines

Law 16 – Goal Kick
- FIFA guidelines

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Additional Rules for all ages are as follows:

1. **Seasonal Year**
   1.1. The Seasonal year shall be from September 1 to August 31 of the following year.
2. **Eligibility**
   2.1. All league fees will be due by the announced due date for all divisions. If fees are not paid by the announced due date, the offending team/club may not be eligible to play in league games and may forfeit any game until all fees are paid in full.
   2.2. Decisions concerning a team's admittance into the league will be as objective as possible. The decision will be based on facts such as State Cup Finalist and/or win-loss-tie records. If all else is equal then a subjective point of view will be considered. In any event, the Board of Directors shall have the final decision regarding a team's admittance.
   2.3. Teams will be accepted into the league and may be classified into divisions at the discretion of the Board of Directors.
3. **Disciplinary Action**
   3.1. SCCYSA Board retains the authority to invoke more severe punishment for any form of misconduct.
   3.2. Any player or coach ejected from a league match will receive a minimum of one match suspension starting with the next league match.
   3.3. A player who accumulates **three** cautions during a season (fall season and /or spring season) will automatically be suspended from the next match, and any further cautions will result in an additional one-match suspension.
   3.4. Any coach who receives a red card or uses substantial foul language, acts of aggression or inappropriate behavior towards players, officials, opposing coaches, spectators or SCCYSA officials and is reported through written documentation will carry the following disciplinary actions:
      3.4.1. First written report will result in a warning issued to the offending coach.
      3.4.2. Second written report will result in a three (3) game suspension. Notification will be sent by certified mail.
      3.4.3. Third written report results in termination of coaching from SCCYSA for one (1) full soccer season or no less than a six (6) month period. Notification will be sent by certified mail.
   3.5. When a player is issued a red card they must leave the field for the duration of the match and they must miss the next league match for that team. There will be no substitution for the ejected player.
   3.6. When a player is issued a yellow card they must be substituted off the field. The player may reenter at the next stoppage of play or at the referee's discretion.
   3.7. A player injured with active bleeding must be substituted off the field. The bleeding must be stopped and the area covered, before the player is allowed to return to the field. Uniform must be cleaned, rinsed off, and/or changed prior to the player returning to the field of play.
4. **The following are prohibited:**
   4.1. Foul language, acts of aggression towards or by players, coaches, referees or spectators will result in a determination by the referee of either a warning, yellow or red card or field ejection.
   4.2. Spitting at another player at post game line-up is an automatic red ejection for the following game.
   4.3. All participants and spectators are required to remain at least two yards from the sidelines and may not be present behind the goal lines.
   4.4. ***Consumption of alcohol at any league match.***
5. **Concerns** – Any concerns, questions or problems should be addressed in the following order:
   5.1. Coach
   5.2. Commissioner
   5.3. Divisional Vice President
   5.4. President
   This procedure must be followed in order to be considered for board disposition.
6. **League standing**
   6.1. League standings may be published for competitive teams.
   6.2. Three (3) points for a win and one (1) point for a tie
   6.3. Tie breakers for league standings:
      6.3.1. Head to head record
      6.3.2. Head to head goal differential
      6.3.3. Goal difference league
7. **Forfeit and cancellations**

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7.1. Cancellations maybe considered for reschedule if verbal request cancellation is made to the office within 14 working days prior to schedule game. **The coach who is canceling must call the opposing coach and they must agree to have the game rescheduled before SCCYSA will reschedule.**

7.2. If a team contacts the opposing coach, and neither team shows up for the game, it will be considered a double forfeit and will not be rescheduled. In order for a team to be awarded a forfeit in this situation, at least 7 players and 1 registered coach must be present at the appointed field at game time.

7.2.1. If a competitive team forfeits two league games within one league session will constitute forfeiture of all session games.

7.2.2. If a coach plays any illegal players those games will be forfeited.

7.2.3. If team league fees are not paid by opening weekend, SCCYSA reserves the right to make team forfeit.

7.2.4. The US Youth Soccer player/coach/adm pass must have a current photo, be signed by the participant and must be laminated to avoid possible tampering or destruction, or games will be forfeited.

7.3. Games may be canceled by the league for weather conditions. This includes but is not limited to:

7.3.1. Wind chill of 20°F or below for U10 and under.

7.3.2. Wind chill of 10°F or below for U11 and up.

8. **Suspension of Games**

8.1. In the event a game is suspended at the end of the first half, the game is considered completed and the score will stand.

8.2. If the game is suspended due to weather conditions, the referee has the right to terminate the game after a 10-minute wait.

8.3. If the game is suspended due to violation of FIFA rules, and is protested, the hearing procedure will be invoked.

Age Group	**U7**	**U8**	**U9/10**
Game Style	5 v 5	7 v 7	8 v 8
Field Size	55 x 40	70 x 45	75 x 55
Goal Size	6.5’ x 12’	6.5’ x 12’	7’ x 21’
Ball Size	3	3	4
Min to Play	3	5	6
Roster Max	10	14	14
Linesmen	N	N	Y
Offside	N	N	Y
Game Time	2 x 25	2 x 25	2 x 25
Penalty Kick	N	N	Y
Free Kicks **Throw-ins** **Goal Kick** **Corner Kick**	FIFA	FIFA	FIFA